

# The Non-Pilot's Guide to an Airplane Cockpit

by David Pugh

This guide will give you a brief introduction to some of the things you'll find on the instrument panel of a small airplane. There's no quiz, and you don't need to know any of it. I'm providing this for those of you that I take flying that want to know what every little thing does. If you're one of those people, you may want to print this out and bring it with you on your flight. Or just read it over before your flight and ask me any questions during the flight. I love explaining this stuff too.

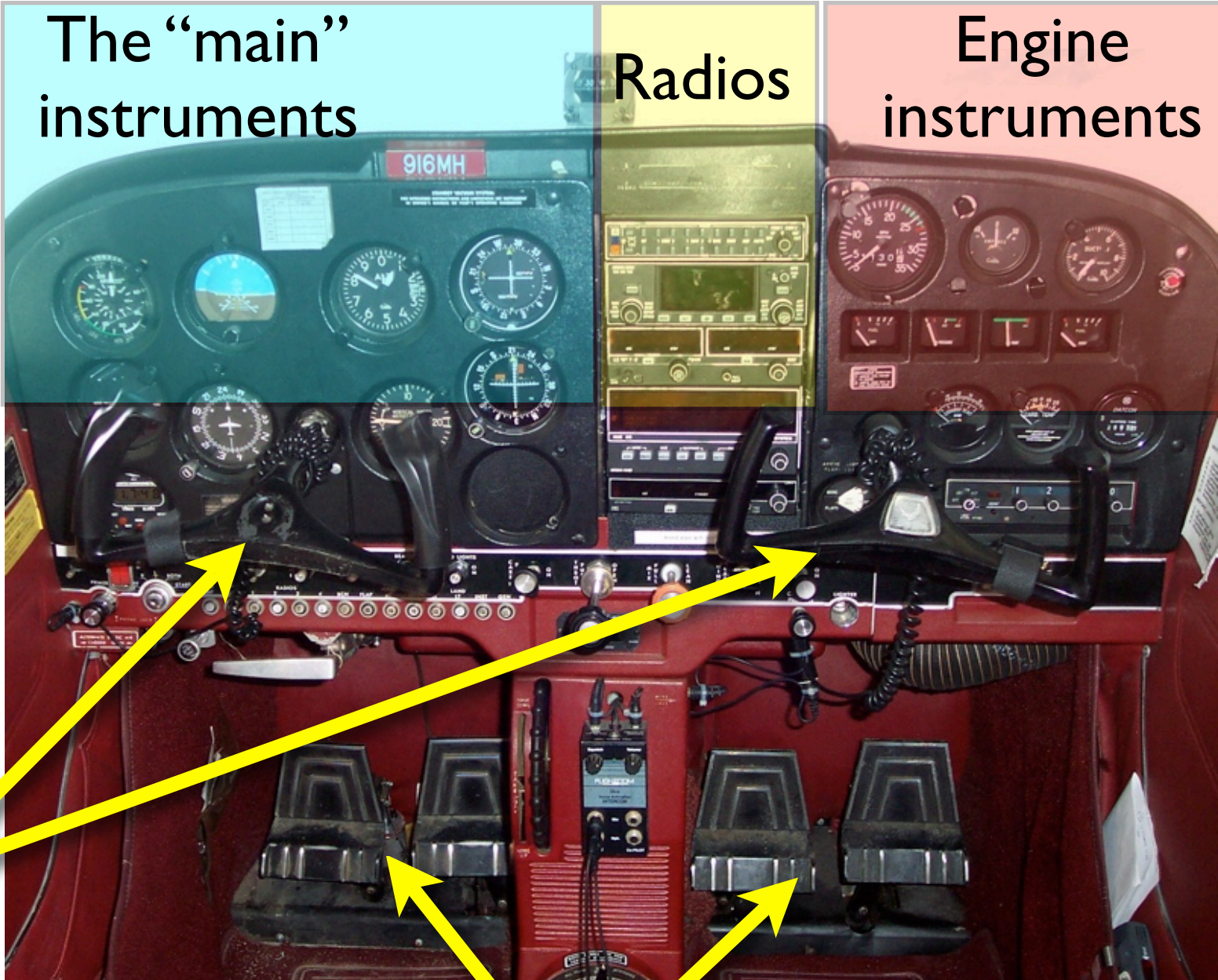




The “main”  
instruments

Radios

Engine  
instruments



Yoke  
(steers the plane)

Rudder pedals  
(changes which way the nose points)



Airspeed

Artificial  
Horizon

Altitude



Turn  
Indicator

VOR  
Navigational  
Indicators

Clock

Direction  
Indicator

Vertical  
Speed  
Indicator



# Airspeed



This shows how fast we're traveling through the air. There are two scales on the gauge: one is nautical MPH (knots), and one is statute MPH (the same you use in your car)

# Artificial Horizon



This shows the angle of climbs and descents and the angle of bank during turns. This gauge should look like the view out the front window - blue corresponds to sky, brown corresponds to ground.

# Altimeter

This shows how high we are. The long needle measures hundreds of feet, while the shorter needle measures thousands of feet. This gauge is reading 835 feet.



You'll also notice the dial in the current barometric pressure before and during the flight. This helps calibrate the altimeter to current air pressure.



# Vertical Speed Indicator



This shows how fast we're ascending or descending. If the needle is pointing at the 5 on the top half, we're ascending at 500 feet per minute. If the needle points to 7 on the bottom half, we're descending at 700 feet per minute

# Direction Indicator



This is similar to a compass, but instead of using a magnet to determine direction, it uses a gyroscope. Because the gyro drifts a bit, I'll be resetting it to match the magnetic compass periodically.

ILS  
Marker  
Beacons

Radio  
Selector

GPS

Communications  
Radio

Navigational  
Radio

Transponder



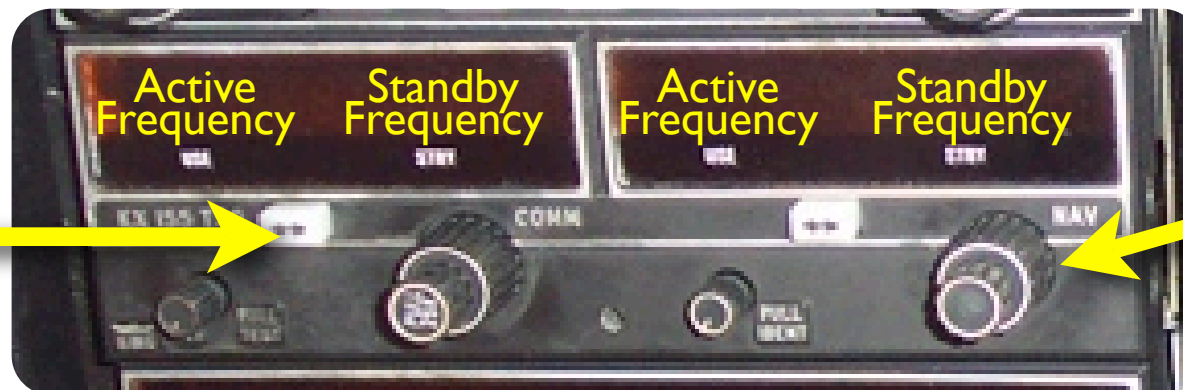
# Radios

There are two radios in one box here. The left side sets the frequency for talking to air traffic control (ATC), while the right side sets the frequency of a ground-based navigational beacon.

It's easy to change the frequency. If you want to help out with the flight, this is one thing I'd be happy to show you how to do. Just ask...

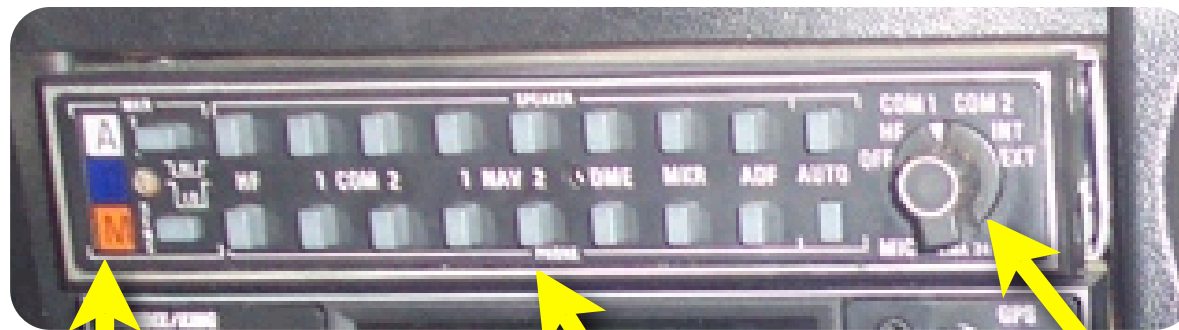
Communications      Navigation

This button swaps the current Active and Standby frequencies



These knobs changes the Standby frequency





The ILS Marker Beacon lights tell an instrument pilot where they're at on final approach. Even though we won't be doing an instrument landing, don't be surprised if you see these flash during a landing.

These buttons determine which radio(s) we hear through the headset

This knob determines which radio we transmit on when we press the push-to-talk button on the yoke

# Transponder



This box sends the dialed in 4-digit number to the RADAR facility to identify our airplane. It will normally be set to 1200 if we're not getting any RADAR services from ATC. The light will flash every time we send the number.

We may also be asked to press the IDENT button, which will highlight our blip on the RADAR screen momentarily.

In the event of an emergency, set this to 7700.

**Engine RPM**  
(just like your car)

**Suction**  
(the vacuum is used to power the gyroscopes in the other instruments)

**Fuel**  
(left tank)

**Fuel**  
(right tank)

**Oil Pressure &  
Oil Temperature**

**Hobbs Meter**  
(An airplane's version of the odometer in your car. This tracks how many hours this engine has been used for)



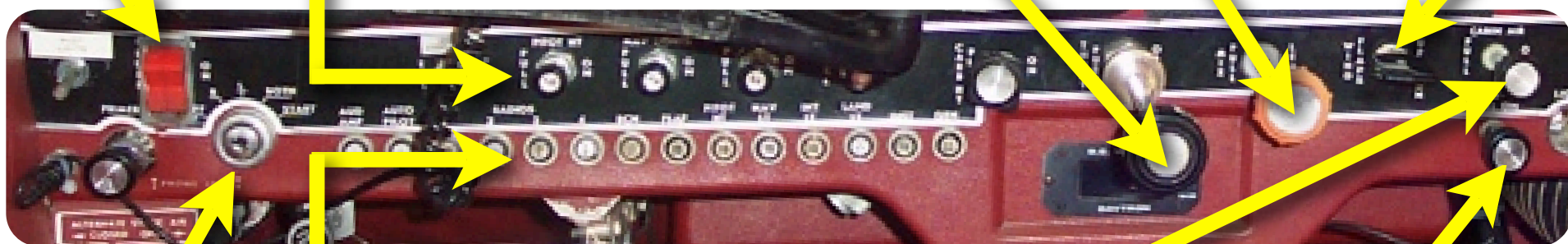
Master  
electrical  
switch

Lights

Throttle  
(the plane's  
gas pedal)

Fuel to Air  
Mixture  
(pull it out to turn  
off the engine)

Wing  
flaps



Circuit  
Breakers

Ignition  
(just like  
the key in  
your car)

Vent  
(Sorry, no air  
conditioning.  
Pull to activate)

Heater  
(Pull to  
activate)

